B ENJI W EBER

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An experienced technical leader & generalist software developer; with a record of helping teams deliver value rapidly and sustainably. Conference speaker and blogger on Java and Extreme Programming.

SKILLS

Executive Team	Represent product development & technology on Unruly's executive team
Leading Teams	Over 5 years experience leading Extreme Programming teams. Ensuring the team's responsibilities are being met. Identifying valuable features. Making work visible. Running planning, design discussions, retrospectives, and other team meetings
Line Management	Experience line-managing cross-functional teams of up to 10 people.
Lean Startup	Experience in a startup environment. Testing new product ideas for viability and building in a lean manner. Experienced both successful and unsuccessful products
Tech Vision	Proposing, establishing consensus, and communicating a shared technical vision.
Growing Teams	Interviewing candidates, establishing sharing and improving interview practices, helping new people integrate. Team growth of 3-40 people.
Conference Speaking	Regularly speak at conferences including JavaOne, Devoxx, Agile on the Beach, XPDays, Pipeline, Agile Tour, XProLo.
Pair Programming	An experienced pair and mob (group) programmer.
TDD	Advocate test-driving all production code with Unit tests, Acceptance tests, Functional tests, and apply the same techniques to production monitoring.
Continuous Delivery	Spoken at industry conferences (such as Pipeline, and Agile on the Beach) about Continuous Delivery. Contributed to a book 'Build Quality In', and blog about experiences integrating and deploying changes into production multiple times a day.
Web Architecture	Restful Hypermedia design. Programmatic realtime ad-tech. Scaling systems to hundreds of thousands of requests per second.
Data Systems	Built data processing systems to ingest and make queryable terabytes of data each day. Using Postgresql, MySQL, SQL Server, Actian Vector, Redshift, Cascading, Spark, EMR, Cassandra, Redis, Splunk.
Infrastructure/Ops	Automation with Puppet & Terraform, and AWS. Monitoring & Observability
Linux	Nearly two decades of experience with Linux including SUSE, CENTOS, Fedora. Founding member of the openSUSE project
Java	Speak at conferences and blog about making the most of the Java Language. Also familiar with JVM internals and comfortable with much of the Java ecosystem such as Jetty, Dropwizard, Spring, Guice, Hibernate, Jersey, JUnit, Maven.
JavaScript/ES6	Vanilla JS and various frameworks including Angular, Marionette
C#/.net	Experience building systems on Microsoft stack - C#, ASP.net, SQL Server, IIS.

SIDE PROJECTS

Whiteboard	Online equivalent of postit notes on a whiteboard. Supports concurrent editing and version control. No sign-up required. http://whiteboard.benjiweber.com
FeatureMonitoring	Service for monitoring features in production http://featuremonitoring.com/
Webpin	A software search engine for linux distros http://webpinstant.com/
One Click Install	openSUSE feature making it easy to install third party software from the web.
openSUSE Updater	A desktop installer for software updates (Qt/C++)
Java	Various small projects - See Github page at http://github.com/benjiman

Employment

Period	September 2017 — Now	
Employer	Unruly	
Role	SVP Software Development	

Serve on Unruly's Executive team — representing Product Development & Technology; working alongside the CTO & SVP Product.

Leading a team of senior technical specialists (UX, Data Science, SRE, Dev) with a mission to promote tech competence, awareness of commercial goals & tech strategy across all our teams.

Period	March 2016 — September 2017
Employer	Unruly
Role	VP Software Development

Ensuring team structures & tech vision were aligned with commercial opportunities.

Tackling cross-team architectural challenges, improving domain and commercial understanding via hands-on pair and mob programming as well as workshops.

Representing product development as a whole at exec team level, and an escalation point for technical decisions & operational incidents.

Period	November 2009 — March 2016
Employer	Unruly
Roles	Development Team Lead / Senior Developer

Building adtech software and leading Extreme Programming teams. Within a high growth startup there were many highlights including

- Scaling our ad serving platform alongside rapid company growth
- Building a data warehouse for on demand reporting across billions of events
- Adapting an automated micropayment system to new business models
- Building new mobile/desktop ad formats
- Recruiting and scaling the tech team from 3 to 30 — adapting our practices
- Integrating technology during an acquisition
- Introducing ideas such as monitoring-first development and mob-programming

Period	July 2006 — July 2007 and September 2008 — October 2009
Employer	Reed Business Information
Role	Developer

Highlights include building a custom query language on top of the salesforce.com API, working on a PCI compliant payment processing system, and improving build tools to help the team move faster. Using .net stack, in Scrum teams of 3-10 people.

Period	September 2003 — September 2004 (Part Time)
Employer	Just Words Office Mart
Role	Computer Repair Technician

Repairing customers' PCs, maintaining in house tech, serving customers.

Education

Period	September 2004 — July 2008
Location	University of Warwick
Achieved	BSc 2.1 — Computer Science with Intercalated Year in Industry

Final year project was a web based system for software management across diverse infrastructure. Contributed to various free software projects alongside my studies.

Period	September 2002 — July 2004
Location	Haywards Heath College
Achieved	A-Levels: Computing (A), Maths (B), Physics (B), Chemistry(B).

Referees

Available on request.